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具備低能量消耗之公平獎勵的整合策略

A fair-rewarded aggregation policy for energy saving in IoT

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首先感謝王勝德老師這兩年對我的指導，也願意在我研究不順利的時候幫我寫推薦信讓我有這個機會參加交換學生計畫。謝謝實驗室同學振皓與世泓各種研究上的討論與鼓勵，當然也包括研究外的。謝謝余家菁學姊在我遇到各種疑難雜症的時候總是願意傾聽與突破盲點，或不吝一記棒喝。

中文摘要



叢集演算法常被使用來產生長時效的網路拓樸，因為這些算法的隨機性和動態調整，收發封包的工作量會被整個網路的節點所均攤。然而，真正使能耗降低的因素是資料的整合，從而使傳輸與接收的資料量降低。並且，資料整合策略可以確保大部分的資料在等待整合的過程中，不至於超過其資料的有效時間。大部分的資料整合策略在設計時，沒有考慮到網路的拓樸或路由結構，但是這兩者跟資料整合策略的效能與參數是高度相關的，如離終點有幾個中繼站和接收封包的速度。

本論文提出一個新的基於叢集算法特性的資料整合策略，以達到更好的能源效率以及更低的資料超時率。透過預測資料超時的情況，我們的方法分析並計算即將過期與獲得的資料，最後決定傳輸的時間點。實驗模擬的結果顯示，我們花在傳輸的電力比第二好的算法低上大約 10% 到 40%，並且大部分只有 0.5% 到 5% 的資料過期率。

關鍵字：資料聚集；無線感測網路；物聯網；簇集演算法；能源效率

ABSTRACT



Clustering algorithms are the most common methods to create long lifetime network topologies. Due to the dynamic nature and randomness of clustering algorithms, the workload of transmission and reception can be amortized by different nodes. However, the main idea behind saving energy is that data aggregation compression can reduce the data to transmit, and the data aggregation policy is to ensure that the most data can be aggregated without being expired. Most of the data aggregation policy discusses their mathematical model without concerning topology and routing protocol, but yet the topology and routing is closely related to data aggregation policy performance and its parameter, such as number of hop to the data sink and rate of incoming packets.

This paper proposes a new data aggregation policy utilizing the features of clustering algorithms to better improve energy efficiency and expiration rate. By predicting the expiration of data, our method calculates and compares between the number of expiring and incoming data to decide the moment of transmission. The simulation shows that our transmission energy is 10% to 40% lower than the second best solution and most of the packet drop rate is about 0.5% to 5%.

Keywords: Data aggregation; WSN; IoT; clustering algorithm; energy efficiency

CONTENTS



口試委員會審定書	#
誌謝	i
中文摘要	ii
ABSTRACT	iii
CONTENTS	iv
LIST OF FIGURES	v
LIST OF TABLES	vi
Chapter 1 Introduction.....	1
Chapter 2 Related works	3
2.1 Data aggregation policy	3
2.2 Clustering algorithm	5
Chapter 3 Proposed model	7
3.1 Network model	7
3.2 Algorithm design	8
3.3 Mathematical model	13
Chapter 4 Experimental setup	16
4.1 Environments	16
4.2 Parameters.....	18
Chapter 5 Experimental results	22
Chapter 6 Conclusion	36
REFERENCES	37

LIST OF FIGURES



Fig. 3-1	The pseudo code of the proposed algorithm.....	13
Fig. 4-1	The classic routing data path	17
Fig. 4-2	The modified routing data path for data aggregation	17
Fig. 4-3	The disc distribution of nodes with radius 225.....	20
Fig. 4-4	The square distribution of nodes with length 400.	20
Fig. 4-5	The square distribution of nodes with length 800 and width 200.	20
Fig. 4-6	The small IoT scenario distribution of nodes.	21
Fig. 4-7	The big IoT scenario distribution of nodes.....	21
Fig. 5-1	Energy cost per measurement with lambda, Disc, periodic.....	24
Fig. 5-2	Energy cost per measurement with lambda, Square, periodic.....	25
Fig. 5-3	Energy cost per measurement with lambda, Rectangle, periodic.....	26
Fig. 5-4	Energy cost per measurement with lambda, Disc, Poisson	27
Fig. 5-5	Energy cost per measurement with lambda, Square, Poisson	28
Fig. 5-6	Energy cost per measurement with lambda, Rectangle, Poisson.....	29
Fig. 5-7	Scalability with different lambda, No policy.....	31
Fig. 5-8	Scalability with different lambda, Proposal.....	31
Fig. 5-9	Scalability with different lambda, OptTM.....	31
Fig. 5-10	Scalability with different lambda, CL	32
Fig. 5-11	Transmission moments with 50 nodes and lambda = 1. Orange points are our transmission moments. Gray points are optimal moments mentioned in chapter 3.....	32

LIST OF TABLES

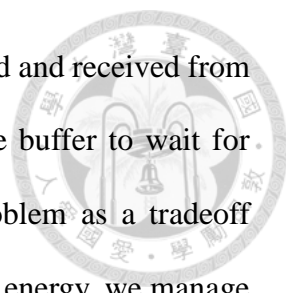


Table 5-1. Nodes on Disc topology.....	23
Table 5-2. Node drops on Disc topology	23
Table 5-3. Nodes on Square topology.....	24
Table 5-4. Node drops on Square topology	24
Table 5-5. Nodes on Rectangle topology.....	25
Table 5-6. Node drops on Rectangle topology	25
Table 5-7. Nodes on Disc topology.....	27
Table 5-8. Node drops on Disc topology	27
Table 5-9. Nodes on Square topology.....	28
Table 5-10. Nodes on Square topology.....	28
Table 5-11. Nodes on Rectangle topology.....	29
Table 5-12. Nodes on Rectangle topology.....	29
Table 5-13. IoT scenario experiments, small scale with periodic generation.....	33
Table 5-14. IoT scenario experiments, small scale with Poisson generation.....	34
Table 5-15. IoT scenario experiments, big scale with periodic generation	34
Table 5-16. IoT scenario experiments, big scale with Poisson generation	34

Chapter 1 Introduction



In the modern development of WSNs, energy efficiency is an important issue since sensors are most deployed in the wild, causing the difficulty of recharging. This results in the development of clustering algorithm, such as LEACH [1], HEED [2], and DEEC [3]. Clustering algorithms select some sensor nodes to be the cluster heads, while others find their nearest cluster heads and become its member. Take LEACH for example. A cluster operates in a periodic manner, which means round after round. In every round, clusters reform by selecting new cluster heads, and the cluster members transmit their sensing data to their nearest cluster heads. With the clustering algorithms, sensor nodes become cluster heads in turn in order to balance the high energy cost of being a cluster head that have an extra energy cost to receive data from cluster members and forward data to the base station. Clustering algorithms have applications in WSN or even IoT environments, such as forest monitoring, modern city services, industrial manufacturing pipeline, etc. In these conditions, cluster heads not only are elected for energy saving purpose, but also can implement some edge computing techniques, e.g. simple statistical works, data compression, or raw data processing. Every nodes including cluster heads and members should generate its sensor data. The sensor data encapsulating with delay requirement as metadata constitute a complete measurement [4]. After a measurement is generated, it is enqueued to the transmission buffer. The non-cluster-head nodes can perform some preliminary operations to refine the packet before transmission, such as concatenate multiple measurements in a packet. In the processing of forwarding the measurements from cluster members, the cluster head can perform data aggregation to remove packet headers and compress the data, further reducing packet size and energy consumption. The



cluster heads therefore have two sources of data incoming, self-sensed and received from cluster members. Both of these measurements are kept in the same buffer to wait for aggregation and transmission. In [5], the authors propose this problem as a tradeoff between energy saving and delay control. In order to save maximum energy, we manage to send the sensor's data at once, reducing the number of transmission while keeping the maximum number of un-expired data. If more measurements are aggregated in a transmission, some compression techniques can greatly reduce the packet size. The data aggregation policy is the algorithm that determines the moment to transmit the measurements in the buffer.

In this paper, we apply the features of clustering algorithm into the data aggregation policy. Inspired by the application mentioned above, data aggregation policies are highly tended to be implanted in the practical environments. Under the circumstances of WSN, especially the criteria for power limitation, energy consumption is of high importance with regard to packet delay for some delay-insensitive applications. For this purpose, we intend to minimize the energy cost consumed for transmission while tolerating some delay lost.

The rest of the paper is organized as follows. In Section II, we introduce some data aggregation policies. Section III describes the network model and proposing algorithm. Section IV describes the experiment setup and implementation and section V concludes the paper.

Chapter 2 Related works

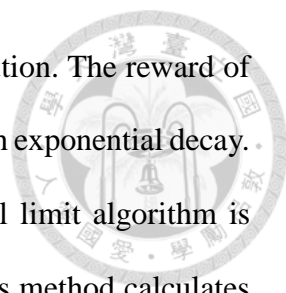


2.1 Data aggregation policy

In the history of data aggregation policies, there are a little number of them focused on different aspects to design the aggregation policy in order to achieve energy efficiency. According to the OSI layer model [9], most of the data aggregation policies focus on the network and the above layer, while some are implemented between the MAC and network layer [12]. Our research includes the LEACH [1] clustering algorithm, which acts as a network layer routing protocol in implementation, and therefore the whole work is constructed upon the network layer. This feature makes the data aggregation policies compatible for this clustering topology since both are based on the network layer. The basic idea behind these aggregation policies is to reduce the number of transmission and concatenate measurements thus decreasing header overhead.

The periodic per hop policy [6] is that each node waits for a predefined interval of time. After the end of the period, sensor nodes transmit all the received and sensed data. The cascading protocol builds a distribution tree which tells each node that how many hops it is away the sink. The time limitation of the node is determined by the hops away from sink, further the node, shorter the timeout.

Algorithms proposed in [4][7][8] utilize the Markov Decision Process(MDP) model to solve the aggregation problem. A Markov decision process contains states, actions, transition processes, rewards and discount factor. These algorithms define its all these 5 elements with the purpose of maximizing the reward. In [7], the aggregation policy problem is regarded as an optimal stopping problem, which is a subset of stochastic sequential decision problems. A generalized MDP model, semi-Markov decision process



model, is used in [7] to construct the states and its transition distribution. The reward of the model is the aggregation gain, which is application dependent, with exponential decay. Because the original states are too large for computing, the control limit algorithm is derived by simplifying the possible states to a computable level. This method calculates a threshold of the buffer size. If the buffer size is beyond the threshold, flush the buffer and transmit. Besides the control limit algorithm, two learning methods are proposed for comparison on the aspect of performance and computing complexity. Viewing from another aspect, Arroyo-Valles et al. in [8] gives every measurement an importance as priority, and transmits the measurements based on their importance. Importance is a general evaluation of energy, information source and time constraint. It could result in different performance because of different importance giving policy concerning information from other nodes. Yang et al. encapsulates the data aggregation policy into a transmission manager in [4], and the discussions combine theoretic proof and implementation for realistic scenario. This proposal outstands with a new suggestion that the reward of a measurement should decay linearly rather than exponentially. The solution is derived based on backward induction, a common technique to solve the Markov decision process problems. Since the deployment of WSN sensors should be costly and time-consuming, it is reasonable to share the facility with many applications, resulting with different deadlines. The previous works give decay on reward while it discards the expired measurements in [4]. This brings about the routing hops that should be seriously considered for. Therefore, multi-hop routing scenario is supposed and an enhanced algorithm is introduced.

These algorithms secure data against expiring at the cost of spending more communication energy. The energy efficiency, however, has more space of improvement at some cost of expiration. Our proposed method aims to achieve further energy efficiency

than the existing algorithms.



2.2 Clustering algorithm

LEACH [1] is adopted as the clustering algorithm in our experiments. Although being proposed as clustering algorithm, LEACH can also be implemented as a routing protocol. Some of the other clustering algorithms such as HEED [2] and DEEC [3] are the derivatives of LEACH. LEACH has four phases to consist a round. The first phase is to select the cluster heads in this round. LEACH gives a formula of the threshold, and the nodes generate a random number and compare to the threshold. The cluster heads broadcast their advertisements with the same energy level and the non-cluster-head nodes listen. The second phase is that the non-cluster-head nodes choose the cluster head to join. After the first phase, the non-cluster-head nodes receive the advertisements from cluster heads. They choose the strongest signal as its source is the closest. The nodes then transmit to the selected cluster head in order to notice the cluster head the member information. The third phase is creating the transmission schedule for every node. In the fourth phase, the nodes transmit their data toward the base station. After these four phases are done, the protocol restarts from the first phase. LEACH wants every node to become cluster head once to share the extra loading of transmission and reception in a big round. If there is N nodes, and average M cluster heads per round, the big round is comprised of N/M rounds. The node which has become a cluster head should wait until the big round end and the node can become a cluster head again.

For the above algorithms, experiments are made upon simple node distribution, such as linear topology and grid topology. However, in realistic application, the complex topology is different from those in experiments. Suggested that the performance of the

data aggregation policy may be affected by topology, there is an emergent need to discuss aggregation policy on some sophisticated topology, for example, cluster topology such as LEACH.



Chapter 3 Proposed model

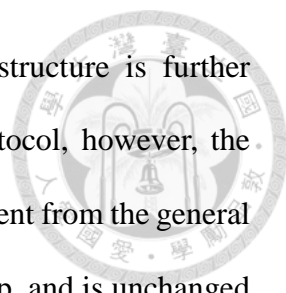


In the section, we first introduce the environment on which the aggregation policy algorithm is working. The network model describes the structural elements that surrounds the aggregation policy in the network architecture. These models interact with the aggregation policy directly, and therefore we can have a clear look about the whole network structure. The second part is our proposed algorithm that is aimed to maximize the number of un-expired measurements in a single transmission in order to save energy.

3.1 Network model

From the aspect of the OSI layer model, the data aggregation policy is on the higher layer of the network layer, and is related to the routing function. The policy could change the routing behavior. We can classify incoming packets into two categories: forwarding or arrival. The forwarding packets are not immediately transferred to its next hop. Instead, the packets should wait for the aggregation policy to decide whether to send. If the policy accepts, the measurements in the buffer are aggregated and transmitted. Otherwise, the packets should wait for the next time when the data aggregation policy is triggered. The data aggregation policy checks the packets in the buffer for their time constraints, with the purpose of maximizing the number of un-expired measurements in a single transmission while keeping low expiration rate.

Another important factor is the clustering algorithm. As far as our best knowledge, it is unprecedented to build a data aggregation policy upon a cluster topology. Although named clustering algorithm, this algorithm can also act as a routing protocol, which is on



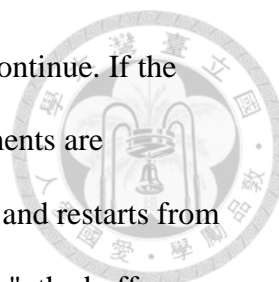
the same layer of the data aggregation policy. The intertwined structure is further discussed in chapter 4. Speaking from the aspect of a routing protocol, however, the clustering topology is used to collect measurements, and thus is different from the general purposed routing protocol. In a cluster, every node knows its next hop, and is unchanged until the cluster reforms. Every measurement transmitted finally comes to the base station, also called the sink.

The wireless sensor network is originated from the wireless ad-hoc network. In a wireless ad-hoc network, every node can make connection with other nodes, and so can the nodes in the wireless sensor network. With this attribute, we can change the routing path toward the base station by periodically updating the routing table.

3.2 Algorithm design

The main purpose of this data aggregation policy algorithm is to maximize the number of un-expired measurements in a single transmission. To achieve this requirement, we adopt the Markov Decision Process(MDP) [13] model to formulate its behavior and derive the solution. A MDP consists of five elements: states, actions, transition probabilities, rewards, and discount factor. The algorithm is triggered every time when measurements are pushed into the buffer. The below is the five elements of MDP and a table of symbols used in the algorithm and their meanings.

- States S_n : the states are defined as the measurements in the buffer. For example, let $S_n = (X_1, X_2, X_3)$, and at the next moment, the node receives a measurement and pushes it to the buffer, the state becomes $S_{n+1} = (X_1, X_2, X_3, X_4)$. The lower case s_n means the number of measurements in the buffer. The subscript n is the order of the state.



- Actions A_n : the model provides two actions, transmit and continue. If the action is "transmit", the buffer is flushed and the measurements are aggregated and transmitted. The next state becomes empty and restarts from the newly received measurements. If the action is "continue", the buffer remains untouched. There might be some measurements expired waiting for transmission. The buffer can decide whether to drop them in the process of the algorithm.
- Transition Probability: $P(S_{n+1}/S_n, A_n) = 1$. The original meaning of this parameter is that given a state and an action, the next state could have more than one outcome. For our case, each action only has one result, no randomness involves. When the buffer is added with new measurements, the state has to decide its action. The criteria of transmission depend on the reward of the current state and the next state. If the reward of the next state is better than the current, the state would choose to continue. On the other hand, if the next state has less reward, transmission is taken.
- Rewards R and discount factor: we define the reward as the number of measurements un-expired. The discount factor is 1 because a measurement is either expired or un-expired, and its corresponding reward is 0 or 1. Maximize the reward, and we can achieve our claim of saving energy by transmitting the most of un-expired measurements in a packet.

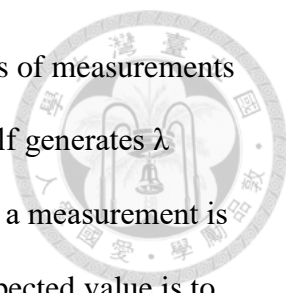
Symbol	Meaning
S_n	The list of measurements in the buffer

s_n	The number of measurements in the buffer
<i>Delay</i>	Estimated timing cost of the transmission
$T(i)$	The deadline of the i^{th} measurement in the buffer
<i>ExpiredValue</i>	The number of measurements going to be expired at the next moment
<i>ExpectedValue</i>	The number of measurements going to be acquired at the next moment

To estimate the reward of the next state, we give the formulation of the expected reward based on some observation. From state S_k to S_{k+1} , some measurements are pushed to the buffer, while some are expired. The transmission criteria is that the present reward is higher than the reward at the next transmission moment, $Reward(S_n) > Reward(S_{n+1})$. The reward at the next transmission moment is equal to the present reward plus the *ExpectedValue* minus the *ExpiredValue*, $Reward(S_n) > Reward(S_n) + ExpectedValue - ExpiredValue$. After some simplification, we have $ExpiredValue > ExpectedValue$. The *ExpiredValue* means the number of measurements that are going to expire in the next moment. The *ExpiredValue* is estimated by the time constraint for which we wish to wait and calculates the number of expired measurement before the time constraint. The *ExpectedValue* represents for the number of coming measurements and is evaluated by sensor generation and forwarding from other nodes.

Assume that we have the measurement generation rate, named λ , and the node's character being as cluster head or cluster member. The cluster members do not receive measurements from others. We analyze the algorithm by cluster head, cluster member, their expected incoming and expired measurements.

A. Cluster head



Expected measurements: The cluster head has additional sources of measurements by forwarding packets from its cluster member. The cluster head itself generates λ measurements per second, or one measurement per $1/\lambda$ second. Once a measurement is generated, the data aggregation policy is triggered. Therefore, the expected value is to calculate the value $1/\lambda$ second later. Despite the fact that it is hard to model the probability when the cluster member is going to forward their measurements, however, it is a simple fact that they all generate one measurements per $1/\lambda$ second. We can therefore estimate the number of expected measurements to be the cluster size.

$$ExpectedValue = 1 + cluster\ size \quad (1)$$

Expired measurements: The cluster head is only one hop away from its destination, the base station. After the cluster head decides to transmit, the delay before arriving in the base station is the propagation delay of transmission. The propagation delay is the packet size divided by the wireless traffic rate. However, with only this constraint, our expiration rate would be incredibly high, losing the meaning of sensor deployment. We assign the time which the cluster head takes waiting for transmission to be the buffer size divided by the packet generation rate (λ). This means the time needed to generate the buffer size measurements and the difference of the generation time between the first and the last measurement.

$$Delay = Prop.\ delay + buffer\ size/\lambda \quad (2)$$

B. Cluster member

Expected measurements: The cluster member has one measurement when every time the data aggregation policy is triggered. The expected value is regardless of the measurement generation rate λ . However, the cluster size of the cluster member is zero.

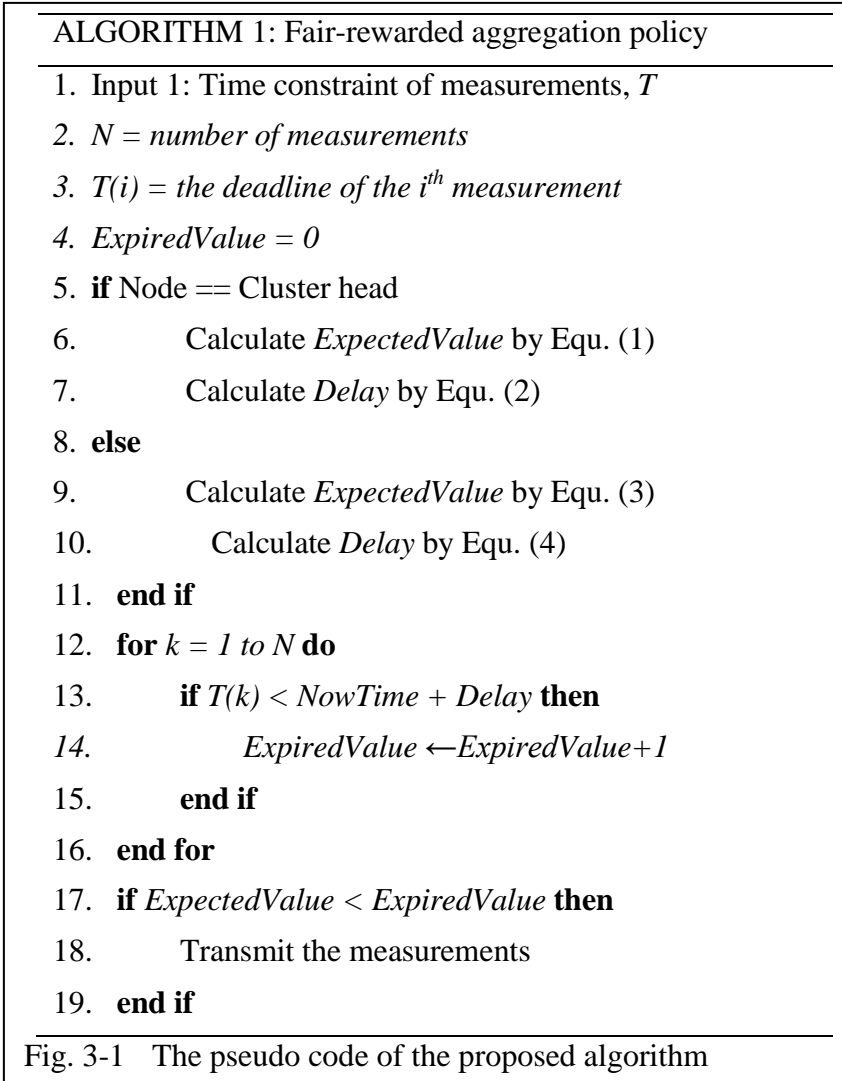
Thus, to simplify the algorithm, we can calculate the expected value formula to be the same as the one of the cluster head.

$$ExpectedValue = 1 \quad (3)$$

Expired measurements: The cluster member is two hops away from the base station, and the time requires to get to the base station is one propagation delay plus the time needed for the cluster head. However, the cluster members do not need other constraints, because the late transmissions to the cluster head do not expire the measurements. The loose time constraint can further aggregate more measurements.

$$Delay = 2 * Prop. delay + buffer size / \lambda \quad (4)$$

From the above analysis, the conclusion is that the expected value focuses on the node's character in the topology and the expired value puts emphasis on the estimation of delay. For further applications, these can provide useful inspection.

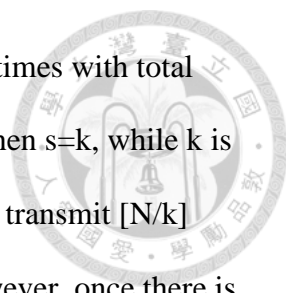


3.3 Mathematical model

In this section, we prove that the greedy algorithm can solve this problem and the relation of our proposed algorithm and the optimal solution. We define the optimal solution as no expired measurements and the fewest transmission instances.

1) Optimal transmission instance exists

We now show the algorithm to have optimal transmission moments. Suppose we have N measurements in the whole process. If we decide to transmit when $s=1$, which



means the state containing one measurement, we have to transmit N times with total size (header size + measurement size)* N . If we decide to transmit when $s=k$, while k is small enough that still none of the measurements expires, we have to transmit $\lceil N/k \rceil$ times with total size (header size + k *measurement size)* $\lceil N/k \rceil$. However, once there is the first expired measurement, the expected number of the measurements in the buffer reaches its maximum. Because the measurements are generated with the rate λ , one expired measurement can correspond to one newly generated measurement. Thus the expected number of the measurements in the buffer remains unchanged, and the supremum of N is obtained. We let the last state before any measurement expires be S^* , and S^* is the state that we can obtain the most un-expired measurements.

2) *Optimal sub-solutions constitutes optimal global solution*

Let M be the solution constituted by local optimum. We will prove the property that M is the optimal solution by contradiction. Suppose that there exists another solution N which is better than M . For both M and N , the measurements are the same in the timeline. We decompose M and N into transmission instances onto the timeline. For the first transmission instance, because M transmits at the last moment before the first expiration, the corresponding transmission instance of N should be earlier than or equal to the one of M . Thus the number of the rest of the measurements of M is smaller than or equal to the one of N . Assume that after the K -th transmission instance, the number of the rest of the measurements of M is smaller than or equal to the number of the rest of the measurements of N . For the $K+1$ -th transmission instance, M still transmits at the last moment before any expiration occurs. The $K+1$ -th transmission instance of N should not expire any measurement, and therefore should be earlier than or equal to the $K+1$ -th transmission instance of M . As a fact that if the less number of the

measurements is to transmit, the lesser or equal number of transmission is needed. By the principle of mathematical induction, the number of transmission instances of M is less than or equal to the one of N .



3) *Tradeoff for energy and delay*

In realistic scenario, however, we do not know the deadline and the next arrival of the measurements in advance. If the arrival of the next measurement is not in a periodic but random manner and the deadline is a variable of an interval, it increases the difficulty of sending the measurements at the last moment before any of them expires. The proposed algorithm is supposed to obtain the measurement generation rate as a parameter, but if not, the algorithm should estimate it empirically. The algorithm is aimed to achieve further energy saving, and therefore does not transmit the measurements once a measurement expires. Instead, we wait for the maximum number of measurements by estimating the number of measurements of the next decision epoch. From some aspect, the proposed algorithm can be regarded as delaying every transmission instance of the optimal solution. However, the algorithm adopts a stricter expiration estimation method, resulting in earlier and more transmissions.

Chapter 4 Experimental setup



4.1 Environments

We evaluate the performance of our proposed method by implementing it on NS-3 [11]. The experiments are divided into two parts, cluster scenario simulation and IoT scenario simulation. The cluster scenario simulation aims to fully demonstrate the performance of the algorithms. The IoT scenario simulates the smart greenhouse under a more realistic scenario. Some related works [4][7] are also involved for comparing the performance. For cluster scenario simulation, we implement the LEACH algorithm [1] as the layer 3 routing protocol in NS-3. As part of the routing protocol, the data aggregation policy changes the behavior of routing as shown in Fig. 1 and Fig. 2. The main difference is that the forwarding and output packets are delayed by waiting for aggregation. For the case of IoT scenario simulation, sensor nodes are so simple that they send packets to the sink via pre-assigned gateways. The NS3 network simulator runs experiments in the test program manner, and each test program needs to build its network stack and elements by combining models together. The OSI layer system have its corresponding models, and some supporting models like energy model are also provided. In our experiments, the application layer is designed as the packet generator with generation rate 8kbps. Each packet is generated with one measurement contained. The transport layer provides the TCP and UDP connection. We use UDP in our experiments. The network layer uses IPv4 and is the layer on which our routing protocol and data aggregation policy is based. The MAC and PHY layer use the Wi-Fi model for their compatibility with IPv4. The Wi-Fi MAC layer uses ad-hoc mode while the PHY layer uses DSSS with transmission rate 11Mbps. The Wi-Fi PHY model introduces the Friis propagation loss model [15] as the propagation loss model to improve energy cost correctness. The NS3 Wi-Fi model

supports energy computation and different states for different energy consumption. This model is based on [10]. There are primarily three states that we are interested in: IDLE, TX, and RX. We can obtain the time that spend on each state for further analysis.

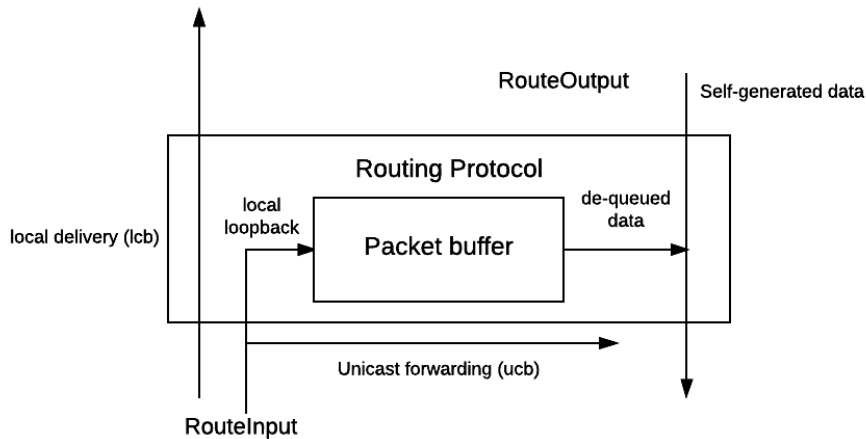
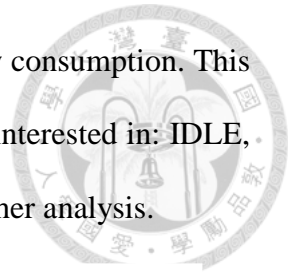


Fig. 4-1 The classic routing data path

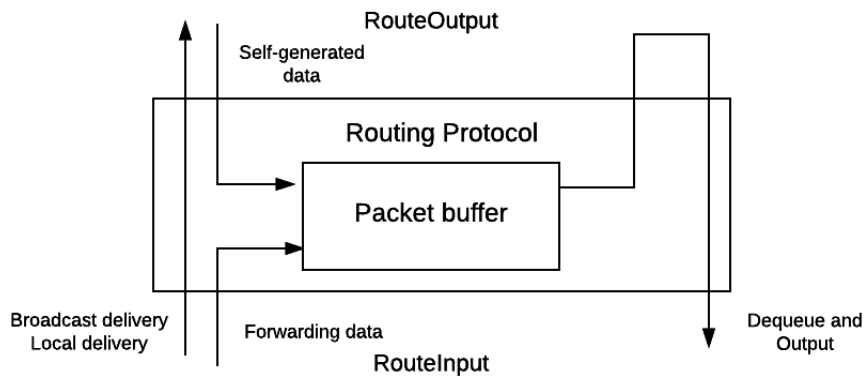


Fig. 4-2 The modified routing data path for data aggregation

The related works are implemented on their assumptions and parameters. In order to fit our experiments, we try to give them the reasonable parameters based on our environment.

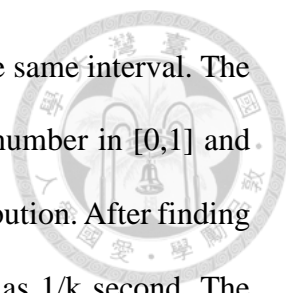
- No policy: No policy means the traditional way that measurements are transmitted and forwarded instead of pushing into the buffer. This method is used to demonstrate the difference of the energy cost between adopting data

aggregation policy or not.

- OptTM[4]: The optimal transmission manager is a two-stage algorithm for single-hop and multi-hop respectively. The single-hop algorithm calculates its reward based on backward propagation. From the end of the timeline, where the reward at end point converges. The multi-hop algorithm is an extension of the single-hop algorithm. The multi-hop gives the single-hop algorithm the information of hops away from the sink and adjusts the time constraint of single-hop transmission. We consider the single hop algorithm in the experiments.
- CL[7]: In our working environment, the discount factor has different meaning. We matter the data to be expired or not by the time constraint, but, however, in their work, a measurement is judged by its reward, which is decayed with time exponentially. The two different attitudes result in the different problem formulation. To connect the two different ideas, we suppose that an expired measurement is equal to the reward decayed from 1 to R. Then we can have the discount factor $\alpha = -\frac{\ln(R)}{E(D)}$. R is taken as 0.1 in the experiments. E(D) is the expectation of the deadline.
- Fair-rewarded: This is our proposal. We evaluate the transmission by the following factors: packet generation rate, cluster head or not, and time constraint of measurements in the buffer.

4.2 Parameters

We perform our cluster scenario simulation on some different environmental parameters. The packet generation rates have two different patterns, periodic and Poisson



distribution [14]. The periodic distribution generates packets with the same interval. The Poisson distribution computes the interval by generating a random number in $[0,1]$ and comparing with the cumulative distribution function of Poisson distribution. After finding the number of occurrence, k , the interval of the packet is assigned as $1/k$ second. The average packet generation rate is set at 1, 2, 4, and 8 packets per second. The deadline of each measurement is assigned as a random variable ranging from 5 seconds to 8 seconds. Lastly, the placements of nodes are distributed in square, rectangle, and circle and the area of them are nearly the same. The simulation time is 50 seconds to let all nodes become the cluster head one time. We create 50, 100 and 200 nodes in our experiments, and the first node is the sink. The only work of the sink is to receive packets and does not involve in the measurement generation or the cluster selection. The other nodes act as sensor node and form clusters.

As for the IoT scenario simulation, the measurement generation rate is the same as the cluster scenario simulation with both the periodic and Poisson pattern. The nodes are distributed as a grid with height and width 20 meters. The simulation lasts for 20 seconds because there is no clustering algorithm. There are one small scale simulation with 16 nodes and one large scale simulation with 64 nodes. Four gateways are located in the center of each square of sensor nodes. The sink lies far from the sensor nodes. The time constraint of measurements is assigned as constant at value 5 seconds.

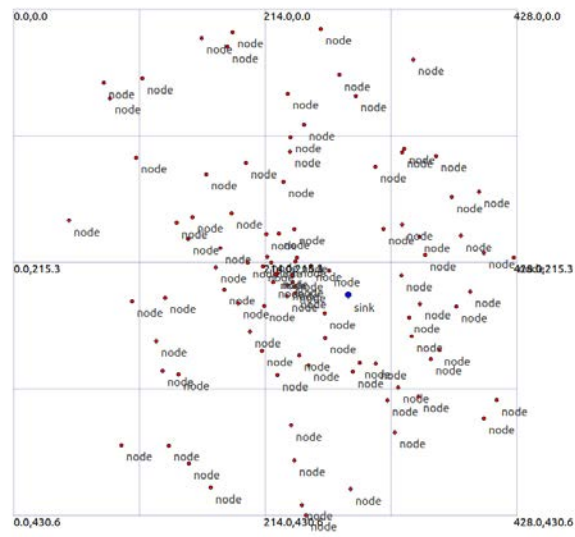


Fig. 4-3 The disc distribution of nodes with radius 225.

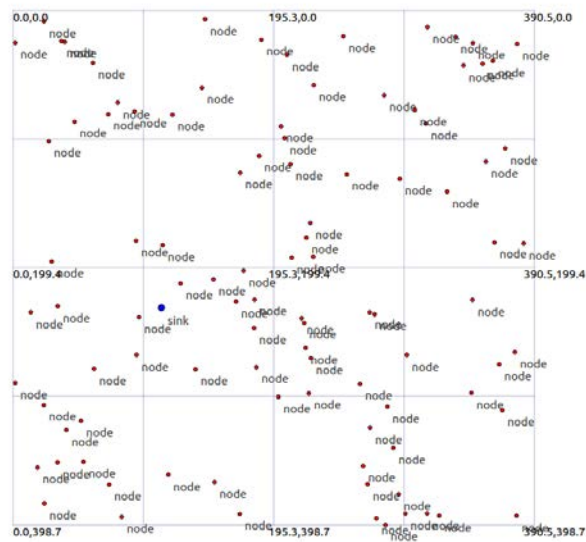


Fig. 4-4 The square distribution of nodes with length 400.

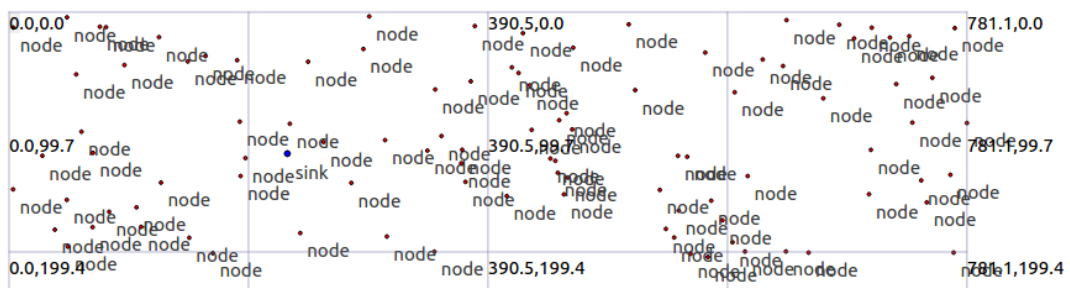


Fig. 4-5 The square distribution of nodes with length 800 and width 200.

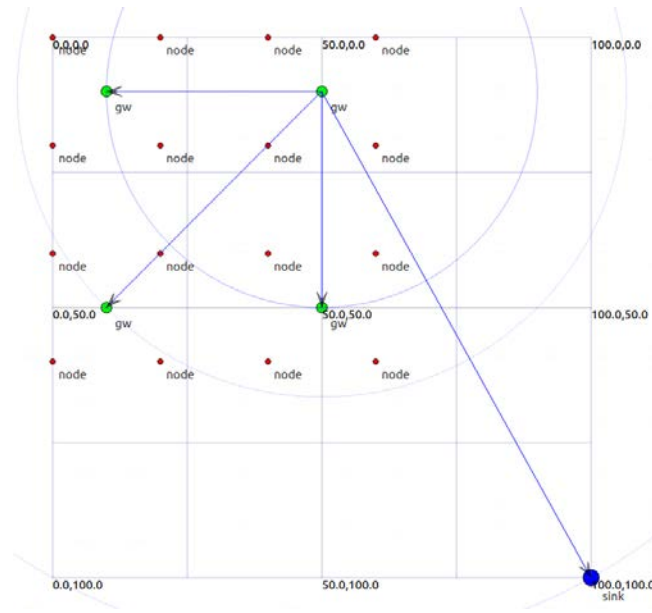


Fig. 4-6 The small IoT scenario distribution of nodes.

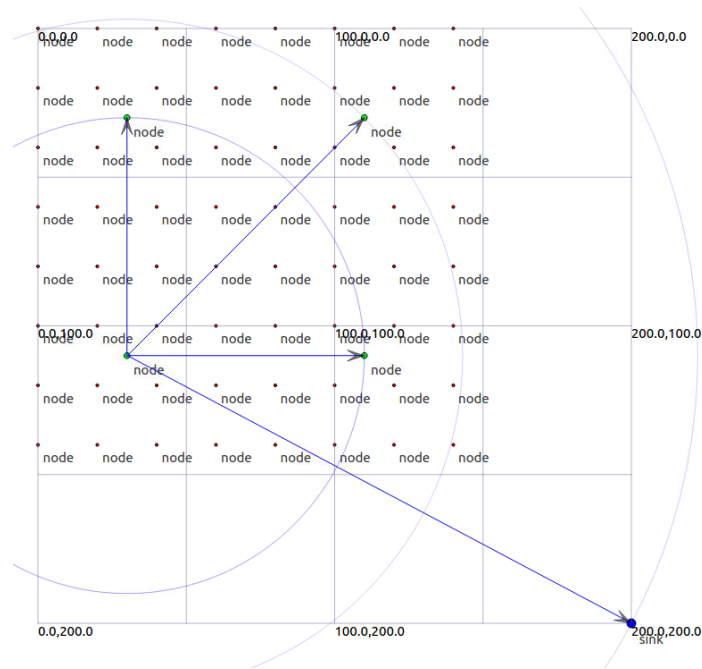


Fig. 4-7 The big IoT scenario distribution of nodes.

Chapter 5 Experimental results

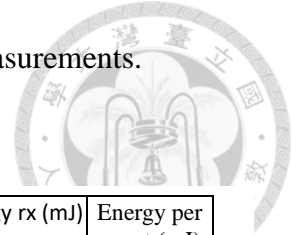


In this section, we compare the packet reception rate, the time of transmission state, the average number of measurements contained in one transmission, and the expired packets. The following tables are categorized by 3 topologies, 2 generation patterns. Each category has 2 tables, one for measurement arrival and energy consumption, while the other for measurement drop. As we can see, when the packet generation rate λ is low, our proposal tends to spend more transmission time and deliver less packets. The tables contain only the time of transmission because the time of reception and idle state have some relation with the time of transmission. Since the Wi-Fi connection is the ad-hoc mode, one node transmits, and all the other nodes receive. Therefore, the time of reception is roughly one hundred times of the time of transmission. The idle time occupies most of the timeline. There exist other states such as CCA_BUSY, SWITCHING, and SLEEP, but their time are too short to be counted. Thus, the idle time can be approximated by the total timeline minus the transmission time and the reception time.

A. *Periodic measurement generation*

When the packet generation interval follows the periodic generation pattern, the aggregation policy can precisely predict the next moment at which the measurements arrive. This gives the data aggregation algorithms a test of energy saving. Our proposal has great advantage on energy saving over the counterparts with 50% lower than the result without data aggregation policy. While our proposal puts strong emphasis on energy saving, CL[7] strikes an elegant balance between energy and time constraint. CL delivers high amount of measurements with compact usage of packets. The performance of

OptTM[4] is close to CL with more energy cost and less expired measurements.



Topology	gen. rate	Algorithm	#pkts	#msmts	msmt/pkt	Tx (ms)	energy tx (mJ)	energy rx (mJ)	Energy per msmt (mJ)
Disc	1 / 4554	No Policy	4545	4545	1	51.3102	58.4937	5707.5	1.2869
		Proposal	228	4396	19.28	19.2874	21.98763	2118.75	0.5001
		OptTM	447	4466	9.99	33.0188	37.6413	3653.79	0.8428
		CL	346	4447	12.85	21.3415	24.32934	2336.472	0.547
	2 / 8637	No Policy	8440	8440	1	87.1374	99.3366	9713.88	1.1769
		Proposal	382	8582	22.46	24.632	28.08045	2716.917	0.3272
		OptTM	862	8586	9.96	53.7952	61.3266	5978.94	0.7142
		CL	685	8582	12.52	31.5775	35.9985	3498.12	0.4194
	4 / 15558	No Policy	15507	15507	1	149.72	170.6802	16712.55	1.1006
		Proposal	504	15496	30.74	32.3975	36.9333	3589.38	0.2383
		OptTM	1558	15388	9.87	88.2148	100.5648	9832.47	0.6535
		CL	1332	15358	11.53	49.1643	56.0472	5459.49	0.3649
	8 / 25872	No Policy	24983	24983	1	234.572	267.4122	26175.48	1.0703
		Proposal	603	25718	42.65	44.2694	50.4672	4911	0.1962
		OptTM	2581	25676	9.94	139.804	159.3762	15605.79	0.6207
		CL	2101	25776	12.26	75.4702	86.0361	8417.52	0.3337

Table 5-1. Nodes on Disc topology

Topology	gen.	Algorithm	expired	miss	Drop
Disc	1 / 4554	No Policy	0	9	0.19%
		Proposal	46	112	3.46%
		OptTM	0	88	1.93%
		CL	1	106	2.34%
	2 / 8637	No Policy	0	197	2.28%
		Proposal	13	42	0.63%
		OptTM	0	51	0.59%
		CL	0	55	0.63%
	4 / 15558	No Policy	0	51	0.32%
		Proposal	5	57	0.39%
		OptTM	0	170	1.09%
		CL	0	200	1.28%
	8 / 25872	No Policy	0	889	3.43%
		Proposal	13	141	0.59%
		OptTM	0	196	0.75%
		CL	0	96	0.37%

Table 5-2. Node drops on Disc topology

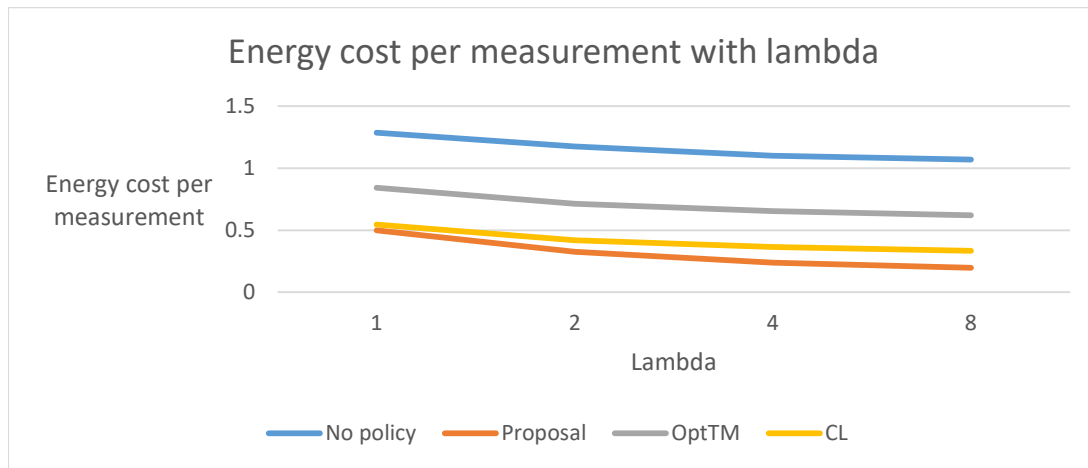


Fig. 5-1 Energy cost per measurement with lambda, Disc, periodic

Topology	gen. rate	Algorithm	#pkts	#msmts	msmt/pkt	Tx (ms)	energy tx (mJ)	energy rx (mJ)	Energy per msmt (mJ)
Square	1 / 4554	No Policy	4554	4554	1	51.1114	58.2669	5687.91	1.2794
		Proposal	204	4445	21.78	19.3115	22.01508	2123.031	0.4952
		OptTM	445	4503	10.11	32.8103	37.4037	3630.99	0.8306
		CL	358	4490	12.54	21.1282	24.08616	2321.019	0.5364
	2 / 8638	No Policy	8638	8638	1	88.1759	100.5204	9829.65	1.1636
		Proposal	365	8583	23.51	24.44	27.86154	2697.711	0.3246
		OptTM	854	8562	10.02	53.6372	61.1466	5969.19	0.7141
		CL	683	8600	12.59	31.3957	35.7912	3482.04	0.4161
	4 / 15560	No Policy	15495	15495	1	137.447	156.6897	15347.31	1.0112
		Proposal	496	15505	31.26	32.1939	36.7011	3565.08	0.2367
		OptTM	1543	15504	10.04	88.594	100.9971	9870.54	0.6514
		CL	1320	15518	11.75	49.1792	56.0643	5473.26	0.3612
	8 / 25874	No Policy	25280	25280	1	236.328	269.4138	26380.74	1.0657
		Proposal	594	25806	43.44	44.4468	50.6694	4939.14	0.1963
		OptTM	2562	25763	10.05	140.244	159.8778	15635.88	0.6205
		CL	2026	25812	12.74	75.153	85.6743	8399.61	0.3319

Table 5-3. Nodes on Square topology

Topology	gen. rate	Algorithm	expired	miss	Drop rate
Square	1 / 4554	No Policy	0	0	0%
		Proposal	48	61	2.39%
		OptTM	0	51	1.11%
		CL	0	64	1.4%
	2 / 8638	No Policy	0	0	0%
		Proposal	10	45	0.63%
		OptTM	0	76	0.87%
		CL	0	38	0.43%
	4 / 15560	No Policy	0	65	0.41%
		Proposal	4	51	0.35%
		OptTM	0	56	0.35%
		CL	0	42	0.26%
	8 / 25874	No Policy	0	594	2.29%
		Proposal	12	56	0.26%
		OptTM	0	111	0.42%
		CL	0	62	0.23%

Table 5-4. Node drops on Square topology

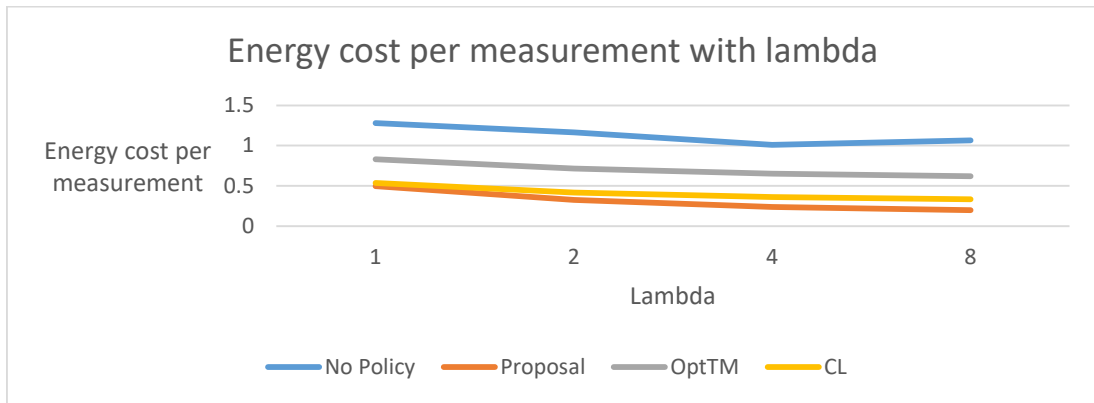


Fig. 5-2 Energy cost per measurement with lambda, Square, periodic

Topology	gen. rate	Algorithm	#pkts	#msmts	msmt/pkt	Tx (ms)	energy tx (mJ)	energy rx (mJ)	Energy per msmt (mJ)
Rectangle	1 / 4554	No Policy	4554	4554	1	51.378	58.5711	5713.29	1.2861
		Proposal	222	4450	20.04	19.3992	22.11504	2119.656	0.4969
		OptTM	445	4515	10.14	33.0903	37.7229	3665.37	0.8355
		CL	355	4495	12.66	21.2233	24.19458	2343.087	0.5382
	2 / 8638	No Policy	8611	8611	1	88.0342	100.359	9823.92	1.1654
		Proposal	365	8592	23.53	24.5761	28.0167	2717.379	0.326
		OptTM	854	8588	10.05	54.0358	61.6008	6014.85	0.7172
		CL	669	8597	12.85	31.6097	36.0351	3503.94	0.4191
	4 / 15560	No Policy	15493	15493	1	149.253	170.1486	16653	1.0982
		Proposal	470	15483	32.94	32.2753	36.7938	3573.45	0.2376
		OptTM	1543	15510	10.05	88.777	101.2059	9893.79	0.6525
		CL	1298	15524	11.95	49.4885	56.4168	5496.45	0.3634
8 / 25874	No Policy	25710	25710	1	238.707	272.1261	26636.88	1.0584	
	Proposal	573	25793	45.01	44.269	50.4666	4922.1	0.1956	
	OptTM	2562	25743	10.04	140.12	159.7374	15618.33	0.6205	
	CL	1997	25791	12.91	75.0115	85.5132	8371.83	0.3315	

Table 5-5. Nodes on Rectangle topology

Topology	gen. rate	Algorithm	expired	miss	Drop rate
Rectangle	1 / 4554	No Policy	0	0	0%
		Proposal	38	66	2.28%
		OptTM	0	39	0.85%
		CL	1	58	1.29%
	2 / 8638	No Policy	0	27	0.31%
		Proposal	5	41	0.53%
		OptTM	0	50	0.57%
		CL	0	41	0.47%
	4 / 15560	No Policy	0	67	0.43%
		Proposal	9	68	0.49%
		OptTM	0	50	0.32%
		CL	0	36	0.23%
	8 / 25874	No Policy	0	164	0.63%
		Proposal	13	68	0.31%
		OptTM	0	131	0.5%
		CL	0	83	0.32%

Table 5-6. Node drops on Rectangle topology

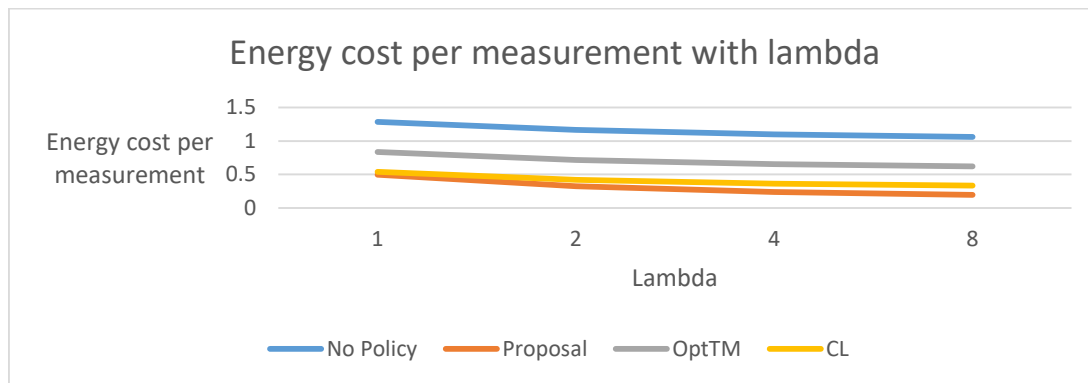


Fig. 5-3 Energy cost per measurement with lambda, Rectangle, periodic

B. Poisson measurement generation

In contrast to the periodic measurement generation, Poisson measurement generation has different intervals between measurements' generation. This attribute of the Poisson measurement generation makes the aggregation policy hard to decide when the next measurements arrive. The aggregation policy would be tested with its robustness of delivering measurements in time. Our proposal depends heavily on predicting the arrival of the next measurements. Therefore, more packets are expired during the aggregation process. In some cases, our proposal drops about 20% of the total packets. CL also suffers from the changing time interval. The drop rate has its maximum at 15% while the measurements generate at the speed of one measurement per second. OptTM remains robust with little regards to how the time interval alters. The highest drop rate is about 5% and occurs when the measurement generation rate is one measurement per second.

Topology	gen. rate	Algorithm	#pkts	#msmts	msmt/pkt	Tx (ms)	energy tx (mJ)	energy rx (mJ)	Energy per msmt (mJ)
Disc	1 / 3437	No Policy	3427	3427	1	41.3252	47.1108	4588.38	1.3746
		Proposal	152	2782	18.3	16.9145	19.28253	1856.031	0.6931
		OptTM	325	3250	10	27.7437	31.6278	3068.19	0.9731
		CL	243	2890	11.89	18.5055	21.09621	2033.649	0.7299
	2 / 6161	No Policy	6146	6146	1	65.8721	75.0942	7328.28	1.2218
		Proposal	251	5679	22.62	20.7894	23.69988	2281.893	0.4173
		OptTM	588	5876	9.99	40.6692	46.3629	4512.57	0.789
		CL	473	6000	12.68	25.5787	29.15973	2829.789	0.4859
	4 / 11880	No Policy	11817	11817	1	116.584	132.9057	13011.78	1.1246
		Proposal	391	11733	30	27.7165	31.5969	3057.15	0.2692
		OptTM	1209	11789	9.75	70.4186	80.2773	7840.5	0.6809
		CL	995	11753	11.81	39.9178	45.5064	4430.49	0.3871
	8 / 23189	No Policy	23035	23035	1	214.703	244.761	23968.59	1.0625
		Proposal	551	23104	41.8	40.9915	46.7304	4546.26	0.2022
		OptTM	2312	23112	9.99	126.989	144.7677	14178.39	0.6263
		CL	1958	22453	11.46	67.52	76.9728	7524.99	0.3428

Table 5-7. Nodes on Disc topology

Topology	gen. rate	Algorithm	expired	miss	Drop rate
Disc	1 / 3437	No Policy	0	10	0.29%
		Proposal	454	201	19.05%
		OptTM	74	113	5.44%
		CL	260	287	15.91%
	2 / 6161	No Policy	0	15	0.24%
		Proposal	247	235	7.82%
		OptTM	5	280	4.62%
		CL	35	126	2.61%
	4 / 11880	No Policy	0	63	0.53%
		Proposal	57	90	1.23%
		OptTM	0	91	0.76%
		CL	0	127	1.06%
	8 / 23189	No Policy	0	154	0.66%
		Proposal	14	71	0.36%
		OptTM	0	77	0.33%
		CL	0	736	3.17%

Table 5-8. Node drops on Disc topology

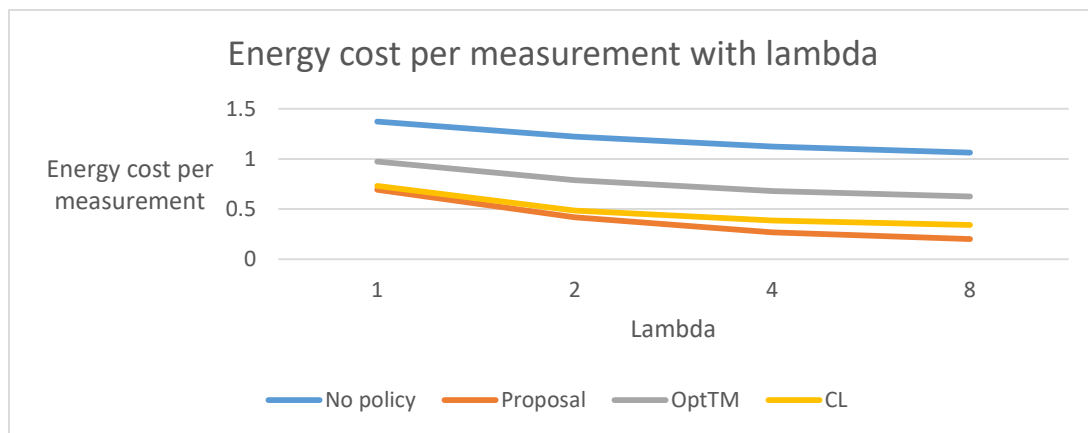


Fig. 5-4 Energy cost per measurement with lambda, Disc, Poisson

Topology	gen. rate	Algorithm	#pkts	#msmts	msmt/pkt	Tx (ms)	energy tx (mJ)	energy rx (mJ)	Energy per msmt (mJ)
Square	1 / 3466	No Policy	3462	3462	1	41.3052	47.088	4584.87	1.3601
		Proposal	151	2795	18.5	16.8823	19.24584	1854.708	0.6885
		OptTM	337	3304	9.8	27.5443	31.4004	3046.11	0.9503
		CL	263	3108	11.81	18.4356	21.01665	2026.215	0.6762
	2 / 6171	No Policy	6171	6171	1	66.1168	75.3732	7366.92	1.2214
		Proposal	232	5604	24.15	20.8843	23.80809	2299.227	0.4248
		OptTM	567	5858	10.33	40.9978	46.7376	4550.31	0.7978
		CL	444	5862	13.2	25.4516	29.01483	2813.685	0.4949
	4 / 11875	No Policy	11828	11828	1	117.137	133.5363	13073.76	1.1289
		Proposal	352	11721	33.29	27.4341	31.275	3042.63	0.2668
		OptTM	1137	11781	10.36	70.5391	80.4147	7863.72	0.6825
		CL	905	11718	12.94	39.867	45.4485	4427.88	0.3878
	8 / 23177	No Policy	22974	22974	1	196.533	224.0481	21949.05	0.9752
		Proposal	539	23096	42.84	40.8768	46.5996	4550.31	0.2017
		OptTM	2330	23135	9.92	126.939	144.7101	14169.18	0.6255
		CL	1953	23013	11.78	68.5513	78.1485	7640.64	0.3395

Table 5-9. Nodes on Square topology

Topology	gen. rate	Algorithm	expired	miss	Drop rate
Square	1 / 3466	No Policy	0	4	0.11%
		Proposal	489	182	19.35%
		OptTM	67	95	4.67%
		CL	228	130	10.32%
	2 / 6171	No Policy	0	0	0%
		Proposal	208	359	9.18%
		OptTM	27	286	5.07%
		CL	52	257	5%
	4 / 11875	No Policy	0	47	0.39%
		Proposal	84	70	1.29%
		OptTM	0	94	0.79%
		CL	0	157	1.32%
	8 / 23177	No Policy	0	203	0.87%
		Proposal	40	41	0.34%
		OptTM	0	42	0.18%
		CL	0	164	0.7%

Table 5-10. Nodes on Square topology

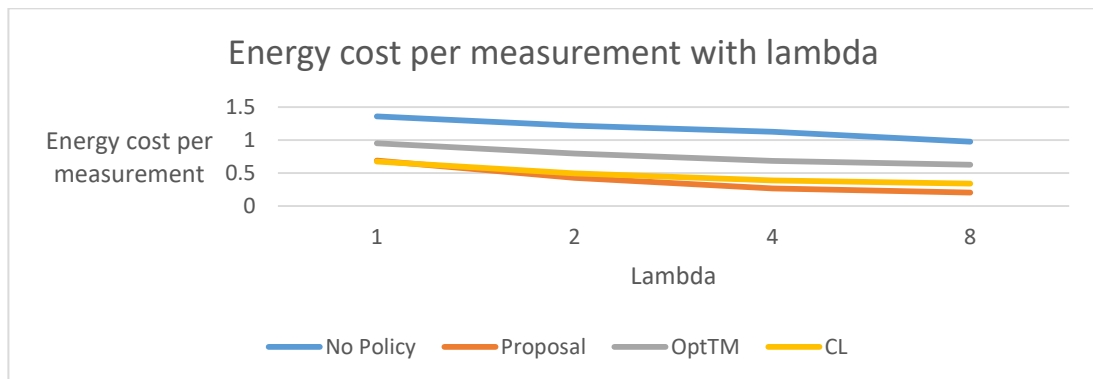


Fig. 5-5 Energy cost per measurement with lambda, Square, Poisson

Topology	gen. rate	Algorithm	#pkts	#msmts	msmt/pkt	Tx (ms)	energy tx (mJ)	energy rx (mJ)	Energy per msmt (mJ)
Rectangle	1 / 3466	No Policy	3466	3466	1	41.3504	47.1393	4590.45	1.36
		Proposal	145	2941	20.28	17.0442	19.43037	1873.806	0.6606
		OptTM	337	3300	9.79	27.8387	31.7361	3083.61	0.9617
		CL	260	3082	11.85	18.3124	20.8761	2015.595	0.6773
	2 / 6171	No Policy	6164	6164	1	66.1182	75.3747	7364.46	1.2228
		Proposal	232	5811	25.04	20.9457	23.87814	2310.222	0.4109
		OptTM	567	6023	10.62	41.4944	47.3037	4602.84	0.7853
		CL	439	6014	13.69	25.6223	29.20947	2833.125	0.4856
	4 / 11875	No Policy	11791	11791	1	117.288	133.7088	13090.83	1.1339
		Proposal	360	11717	32.54	27.67	31.5438	3060.03	0.2692
		OptTM	1137	11783	10.36	70.4997	80.3697	7854.51	0.682
		CL	888	11789	13.27	40.182	45.8076	4472.58	0.3885
	8 / 23177	No Policy	22994	22994	1	215.373	245.5254	24038.1	1.0677
		Proposal	527	23098	43.82	40.905	46.6317	4540.98	0.2018
		OptTM	2330	23090	9.9	126.717	144.4572	14140.14	0.6256
		CL	1919	23013	11.99	68.6482	78.2589	7647.39	0.34

Table 5-11. Nodes on Rectangle topology

Topology	gen. rate	Algorithm	expired	miss	Drop rate
Rectangle	1 / 3466	No Policy	0	0	0%
		Proposal	388	137	15.14%
		OptTM	77	89	4.78%
		CL	253	131	11.07%
	2 / 6171	No Policy	0	7	0.11%
		Proposal	159	201	5.83%
		OptTM	5	143	2.39%
		CL	14	143	2.54%
	4 / 11875	No Policy	0	84	0.7%
		Proposal	63	95	1.33%
		OptTM	0	92	0.77%
		CL	0	86	0.72%
	8 / 23177	No Policy	0	183	0.78%
		Proposal	20	59	0.34%
		OptTM	0	87	0.37%
		CL	0	164	0.7%

Table 5-12. Nodes on Rectangle topology

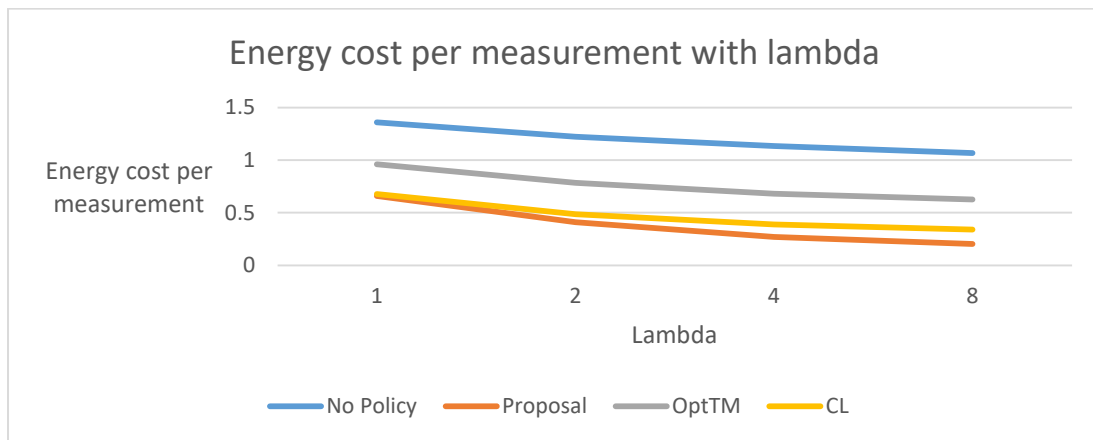
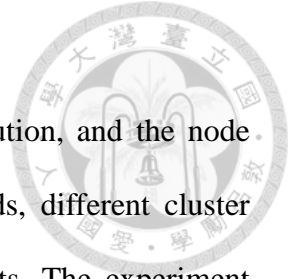


Fig. 5-6 Energy cost per measurement with lambda, Rectangle, Poisson



C. *Topology*

In our environment setting, topology affects the node distribution, and the node distribution is related to the cluster construction. For cluster heads, different cluster construction results in different number of incoming measurements. The experiment results show that no obvious relationship between the topologies.

D. *Measurement generation rate (λ)*

While the topology has no obvious effect on our experiments, the measurement generation rate does have effect on energy cost and expiration rate. The higher generation rate, for all algorithms, the higher energy efficiency. The energy efficiency is defined as the energy cost per measurement. Aside with the energy cost, the expiration rate also drops with the increase of measurement generation rate. For our proposal, not only the energy efficiency is increased, but also the number of measurements per packet is increased, which means more measurements can be involved in the aggregation.

E. *Scalability*

Network environments often bring about a problem of scalability. With nodes scaling up from 50 to 200, the traffic load of the system also increases. With data aggregation applied to the system, the energy cost per measurement is decreased. While different number of nodes consists the network, we expect the change in the efficiency of the data aggregation. In the experimental result, however, we find that the energy saved by aggregation do not change much with the size of the network. Notice that when there are 200 nodes and no data aggregation policy is applied, the energy cost begins to rise while the λ increases from 4 to 8.

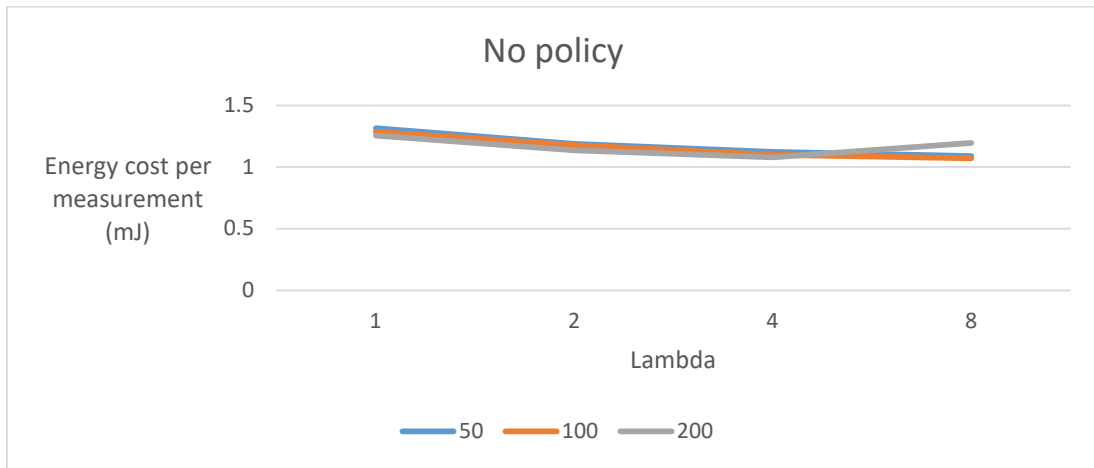


Fig. 5-7 Scalability with different lambda, No policy

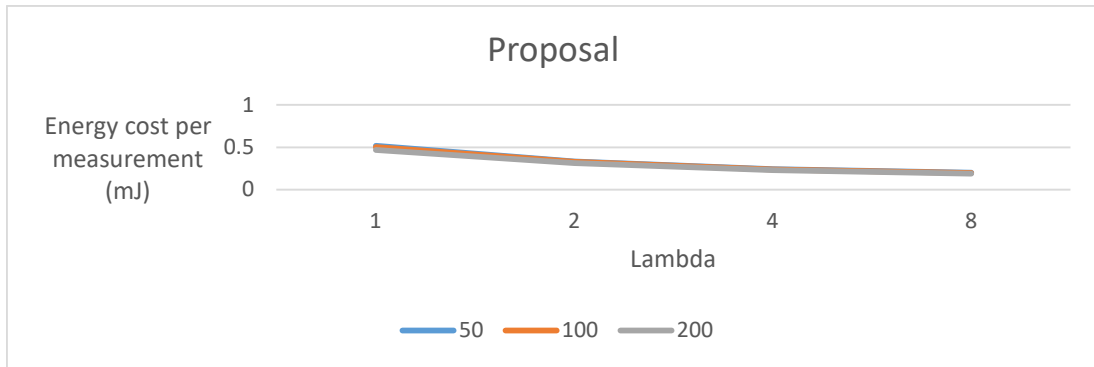


Fig. 5-8 Scalability with different lambda, Proposal

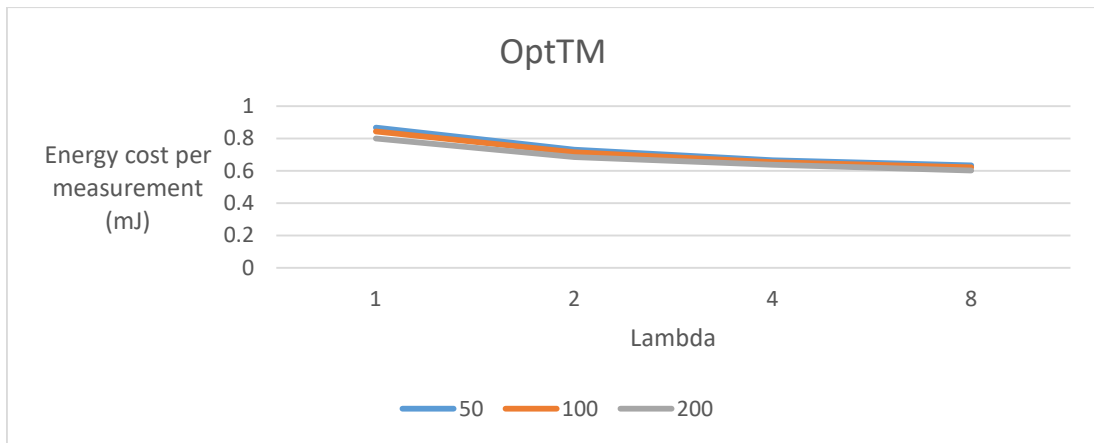


Fig. 5-9 Scalability with different lambda, OptTM

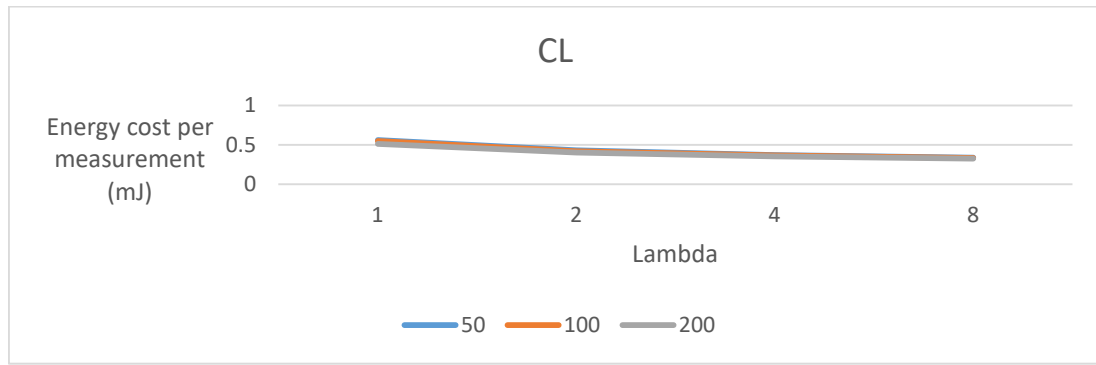


Fig. 5-10 Scalability with different lambda, CL

F. Transmission moments

We spread the timeline of measurements to see their receiving, expiring and transmitting moments. Without loss of generality, we choose a specific node in the experiment and record its timeline. The blue points are the measurements. The gray points are the optimal transmission moments. The orange points are the transmission moments made by our proposal, and the blue points above the timeline mean arrival and below mean expiration. The orange points have more points and are denser than the gray ones. In Chapter 3, we describe our algorithm as being delayed and in tradeoff for better energy efficiency. The loose time constraint calculation in the formula results in serious measurement expiration. Thus we give a stricter time constraint and lessen the time interval between two transmission moments.

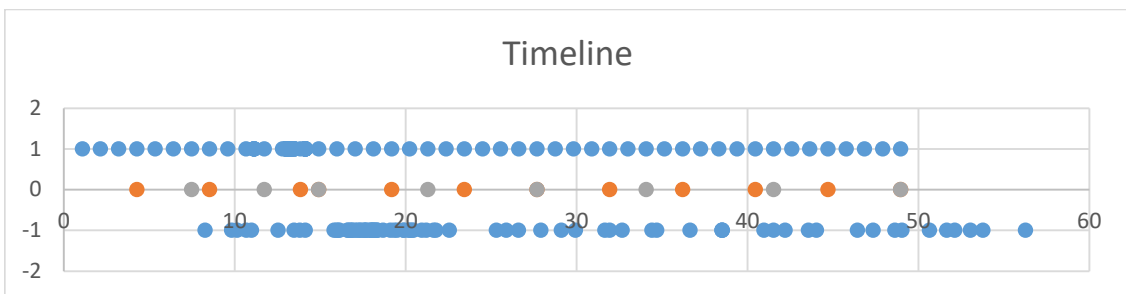
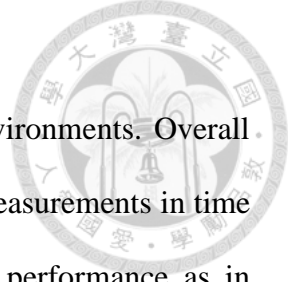


Fig. 5-11 Transmission moments with 50 nodes and lambda = 1. Orange points are our transmission moments. Gray points are optimal moments mentioned in chapter 3.



G. *IoT Scenario (smart greenhouse) simulation*

The simulation is separated into small scale and big scale environments. Overall speaking, with looser constraints, our algorithm can easily deliver measurements in time with outstanding energy efficiency. OptTM and CL have similar performance as in theoretic analysis. All algorithms expire no measurements in the IoT scenario experiments.

The gateways in the small scale simulation receive from 4 sensor nodes, while the gateways in the big scale one receive from 16 sensor nodes. For our proposal, we observe the column of the measurement per packet, and can figure out that gateways with 16 sensor nodes have higher value over the gateways with 4 sensor nodes. With 3 times more sensor nodes, the gateways in the big scale simulation receive 3 times more measurements in any given time interval. Due to the expiration calculation formula, the measurement per packet is not 4 times of that of the small scale simulation.

gen. rate	Algorithm	#pkts	#msmts	msmt/pkt	Tx (ms)	Rx (ms)	energy tx (mJ)	energy rx (mJ)	Energy per msmt (mJ)
1 / 320	No Policy	320	320	1	23.23	135.76	26.49	154.77	0.0827
	Proposal	64	320	5	8.04	38.09	9.17	43.42	0.0286
	OptTM	313	320	1.02	22.81	133.09	26.01	151.72	0.0812
	CL	116	320	2.75	11.14	57.93	12.7	66.04	0.0396
2 / 640	No Policy	640	640	1	45.63	267.92	52.02	305.43	0.0812
	Proposal	92	640	6.95	13.03	58.73	14.85	66.95	0.0232
	OptTM	632	640	1.01	45.23	265.08	51.56	302.19	0.0805
	CL	232	640	2.75	21.38	112.19	24.37	127.89	0.038
4 / 1267	No Policy	1267	1267	1	89.52	526.87	102.06	600.64	0.0805
	Proposal	132	1267	9.59	21.92	93.51	24.98	106.6	0.0197
	OptTM	1259	1267	1	89.05	523.82	101.51	597.15	0.0801
	CL	464	1267	2.73	41.71	220.3	47.55	251.14	0.0375
8 / 2497	No Policy	2497	2497	1	175.62	1035.42	200.21	1180.38	0.0801
	Proposal	207	2497	12.06	39.13	160.53	44.61	183	0.0178
	OptTM	2489	2497	1	175.08	1032.16	199.59	1176.66	0.0799
	CL	924	2497	2.7	81.9	434.57	93.37	495.41	0.0373

Table 5-13. IoT scenario experiments, small scale with periodic generation

gen. rate	Algorithm	#pkts	#msmts	msmt/pkt	Tx (ms)	Rx (ms)	energy tx (mJ)	energy rx (mJ)	Energy per msmt (mJ)
1 / 246	No Policy	246	246	1	18.12	105.27	20.66	120.01	0.0839
	Proposal	48	245	5.1	6.31	29.64	7.19	33.79	0.0293
	OptTM	239	246	1.02	17.7	102.6	20.18	116.96	0.082
	CL	87	245	2.81	8.63	44.52	9.84	50.75	0.0401
2 / 464	No Policy	464	464	1	33.38	195.3	38.06	222.65	0.082
	Proposal	72	464	6.44	10.01	45.61	11.41	52	0.0245
	OptTM	456	464	1.01	32.91	192.25	37.51	219.17	0.0808
	CL	173	464	2.68	16.03	84.18	18.28	95.96	0.0393
4 / 916	No Policy	916	916	1	65.02	381.98	74.13	435.46	0.0809
	Proposal	104	916	8.8	16.61	71.9	18.93	81.96	0.0206
	OptTM	908	916	1	64.55	378.93	73.58	431.98	0.0803
	CL	341	916	2.68	30.74	162.4	35.04	185.14	0.0382
8 / 2190	No Policy	2190	2190	1	154.2	908.14	175.79	1035.28	0.0802
	Proposal	185	2190	11.83	34.64	142.44	39.49	162.38	0.018
	OptTM	2182	2190	1	153.73	905.09	175.25	1031.8	0.08
	CL	812	2190	2.69	72.04	381.92	82.12	435.39	0.0374

Table 5-14. IoT scenario experiments, small scale with Poisson generation

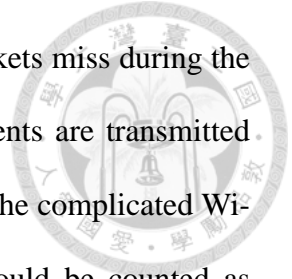
gen. rate	Algorithm	#pkts	#msmts	msmt/pkt	Tx (ms)	Rx (ms)	energy tx (mJ)	energy rx (mJ)	Energy per msmt (mJ)
1 / 1225	No Policy	1225	1225	1	86.65	509.6	98.78	580.94	0.0806
	Proposal	129	1225	9.49	21.3	91.06	24.29	103.81	0.0198
	OptTM	1217	1225	1	86.18	506.54	98.24	577.46	0.0801
	CL	447	1225	2.74	40.26	212.5	45.9	242.25	0.0374
2 / 2442	No Policy	2442	2442	1	171.84	1012.22	195.9	1153.93	0.0802
	Proposal	256	2442	9.53	41.5	177.44	47.31	202.28	0.0193
	OptTM	2434	2442	1	171.37	1009.16	195.36	1150.45	0.08
	CL	894	2442	2.73	79.54	421.08	90.68	480.03	0.0371
4 / 3870	No Policy	3870	3870	1	271.8	1601.98	309.85	1826.26	0.08
	Proposal	377	3870	10.26	63.53	268.09	72.43	305.63	0.0187
	OptTM	3862	3870	1	271.33	1598.93	309.31	1822.78	0.0799
	CL	1426	3870	2.71	126.08	668.68	143.73	762.3	0.0371
8 / 4172	No Policy	4172	4172	1	292.94	1726.71	333.95	1968.45	0.08
	Proposal	333	4172	12.52	69.55	296.5	79.29	338.02	0.019
	OptTM	4164	4172	1	292.47	1723.65	333.41	1964.97	0.0799
	CL	1547	4172	2.69	136.43	724.29	155.53	825.69	0.0372

Table 5-15. IoT scenario experiments, big scale with periodic generation

gen. rate	Algorithm	#pkts	#msmts	msmt/pkt	Tx (ms)	Rx (ms)	energy tx (mJ)	energy rx (mJ)	Energy per msmt (mJ)
1 / 951	No Policy	951	951	1	67.47	396.44	76.92	451.94	0.0808
	Proposal	100	951	9.51	16.73	71.46	19.07	81.46	0.02
	OptTM	943	951	1	67	393.38	76.38	448.45	0.0803
	CL	348	951	2.73	31.52	166.16	35.93	189.43	0.0377
2 / 1752	No Policy	1752	1752	1	123.54	727.25	140.84	829.06	0.0803
	Proposal	200	1752	8.76	31	134.58	35.35	153.42	0.0201
	OptTM	1744	1752	1	123.07	724.19	140.29	825.58	0.08
	CL	653	1752	2.68	58.01	307.57	66.14	350.63	0.0377
4 / 3536	No Policy	3412	3412	1	239.74	1412.83	273.31	1610.62	0.0801
	Proposal	341	3412	10	56.63	240.09	64.56	273.7	0.0189
	OptTM	3404	3412	1	239.27	1409.77	272.76	1607.14	0.0799
	CL	1263	3412	2.7	111.61	592.18	127.23	675.08	0.0372
8 / 4340	No Policy	4340	4340	1	304.7	1796.09	347.36	2047.55	0.08
	Proposal	339	4340	12.8	71.83	305.15	81.88	347.88	0.0188
	OptTM	4332	4340	1	304.23	1793.04	346.82	2044.06	0.0799
	CL	1606	4340	2.7	141.69	752.05	161.52	857.33	0.0372

Table 5-16. IoT scenario experiments, big scale with Poisson generation

Comparing to the measurements received at the sink, some packets miss during the transmissions. According to our simulation log file, the measurements are transmitted from cluster members to cluster heads. We attribute the data loss to the complicated Wi-Fi traffic. From the above reasons, the missing measurements should be counted as dropped.



Chapter 6 Conclusion



We present the fair-rewarded aggregation policy to further achieve the energy saving on the WSNs by sending the most measurements in a packet. The original purpose is to maximize energy saving, but the experiment results not only save the most energy but also transmit the most measurements. With the expectation of being useful in practical application, the estimation of expected and expired value can be fine-tuned to suit other conditions. For example, if the packet incoming rate is unstable or is not given as a parameter in advance, our algorithm can adopt some statistical method to approximate. The NS3 simulation gives accurate analysis of the time Wi-Fi states spend on, and the LEACH model can contribute to the community by open-sourcing.

GitHub: <https://github.com/truthatt11/leach-in-ns3>

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